



A voyage of discovery - we're sailing to success together... Design Technology



I N T E N T	AIMS		
	At Trafalgar School it is our intention to inspire our children's love of art, craft and design technology through a range of collaborative, group and individual experiences.	Create opportunities for children to express themselves in a creative way through the school Design Technology Curriculum.	Think logically, creatively and imaginatively in solving problems, developing the ability to think for themselves.
		Increase children's confidence in themselves as designers and artists by encouraging children to take risks, draw and build on their prior knowledge of design/technology and embrace new challenges in order to modify, improve and evaluate their design skills.	Learn to work collaboratively, negotiating others' points of view, but also be able to work independently.
		Ensure our students have the opportunity and freedom to explore a range of technology projects and techniques.	Explore a range of medium and embrace different styles and cultures through design technology.
Encourage their individual interests through a range of imaginative and creative DT projects. Some adult initiated and others child initiated.			

I M P L E M E N T A T I O N	APPROACH: Holistic, physical, well-being, healthy lifestyle, intellectual, personal, social, emotional, spiritual, moral and cultural		
	Let's Get Creative Day' session each term to allow the opportunity for pupils to work collaboratively across the three year groups giving them the opportunity to experience and develop a variety of Design Technology and Food Technology projects. The mixed age groups give the children opportunities to share their skills and inspire their peers. This event is also a great opportunity to forge stronger links with the wider community as parents/others are invited into school to assist in the activities.	Collaborative DT projects led by the Design Technology co-ordinator such as 'The Art of Planting', 'Rainbow Gardening' and Food Technology opportunities like 'Cake Pops' further enrich the pupils experience of a wider range of DT projects. This might also include making masks for performances or opportunities that might arise from outside artists coming into school.	Enable children to produce creative technology work through a wide range of medium which are readily available for the children to freely express for themselves. This starts from Early Years Foundation stage, during self-initiated learning times and these opportunities continue throughout Key Stage 1 alongside structured adult led Technology learning and opportunities to investigate freely different materials in order to develop lifelong skills using a variety of equipment to further enhance their learning and outcomes.
	Children work on the objective at whatever entrance stage they are assessed as achieving. Children can ACQUIRE the skill, APPLY the skill or DEEPEN the skill within the lesson. At Trafalgar we use 'Growth Garden Characters' to nurture each child's imagination and creativity and celebrate our learning outcomes in DT.		

I	CHILDREN MAKE EXPECTED OR GREATER THAN EXPECTED PROGRESS
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M P A C T	Children show confidence and take pride in their Design Technology and Art work.	
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